

**Yreka Little League
4050116**

**Regular Season, Non-Tournament
Playing Rules and By-Laws**



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Non-Tournament Playing Rules
and By-Laws

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ARTICLE I: MISSION STATEMENT

Yreka Little League aspires to be an outstanding educational-athletic organization that provides a high-quality experience, in which we strive to provide every athlete with:

- Coaching modeled on the principles of the Little League Double-Goal Coach
- A fun experience playing the game
- The bonding and rewards of teamwork regardless of performance
- Teachable moments on "life lessons" that have value beyond the playing field
- An opportunity for skill development and understanding of game strategies
- Modeling of respect for rules, opponents, officials, teammates, and self
- A safe place to learn and contribute in our community

We recognize coaches most directly make this possible, so we provide all coaches with the tools to succeed as Little League Double-Goal Coaches. We are committed to creating a culture in which coaches, parents, fans, umpires and athletes work together to achieve our mission.

ARTICLE II: SELECTION OF MANAGERS AND COACHES

2.1 MANAGERS AND COACHES

All team Managers and Coaches shall be appointed annually by the Board of Directors for the duration of the season appointed, including post-season play. These appointments are subject to approval of the Board of Directors. Board actions are required to disqualify or rescind such an appointment.

The Managers and Coaches are responsible to the President. The President may remove, suspend or otherwise sanction any Manager or Coach in this League subject to Board approval or concurrence, by a majority vote of the Board of Directors; including mid season roles changes. Managers must notify the President in a timely manner of any such changes. Considerations of yearly manager appointment, including but not limited to:

1. Previous year (s) experience
2. CPR & First Aid Certification
3. Background Clearance
4. Lightness to Dark Training
5. Complete Concussion Awareness Training
6. Complete Sudden Cardiac Arrest Training
7. Complete Heat Illness Prevention Training

ARTICLE III: SPONSORS

3.1 TEAM SPONSORS

Sponsorship of League teams may be solicited. The sponsor will have their name and/or business name appear on the jerseys and/or hats for the team they sponsor. Sponsors will have no say in the selection of managers, coaches or players for the team they sponsor. The final selection and placement of proposed sponsors will be decided by the Board. Sponsor fees shall be determined annually in October by the Board. The sponsor fees are non-refundable. Season Team Sponsorship will be as follows:

\$500 - Per Senior League Team

\$500 – Per Junior League Team

\$300 – Per Major League Team

\$300 – Per Minor League Team

\$300– Per Farm Ball Team

\$300 – Per Tee Ball Team

3.2 BANNER SPONSORS

Sponsorship for league operations, field care, uniforms, and equipment may be solicited. Purchasing a banner and having that banner displayed on the outfield fences is one way a company and/or individual can advertise for their business while supporting the local leagues of Yreka. Banner purchases are set up for a 3 year agreement between YLL and the Sponsor, The first year charge covers the banner purchase and the remaining years are advertisement donations. A Contract between YLL and Sponsor is required. Banner purchases are non-refundable. Season Banner Sponsorship Prices will be as follows:

Upper Ringe Field Banner

\$300 per year

Lower Ringe Field Banner

\$300 per year

3.3 PLAYER REGISTRATION

Players who are registering with Yreka Little League must complete the registration process in person at the predetermined registration location or on the Yreka Little League website. For internet registration all necessary paperwork must be dropped off in person to the Player Agent or mailed to Yreka Little League, P.O. Box 25 Yreka, CA 96097 Attn: Player Agent, prior to the first try-out date (this may be done at ANY of the in person registration date locations, see website for dates).

Player Registration Fees:

Seniors - \$95
Juniors - \$95
Majors - \$75
Minors - \$65
Farm - \$65
Tee-Ball - \$55

After February 1st + \$20 per player

Volunteer Opt - out fee is \$75

All situations that require a waived fee need Board approval

3.4 PAYMENT OF REGISTRATION FEES

Registration fees are due at the time of registration, and all documents must be completed and turned in together. Player uniforms will not be ordered unless the player is properly registered. All situations that require a waived fee need Board approval.

A. Yreka Little League Refund/Cancellation Policy

If you need to cancel your registration mail a completed refund form to:

Yreka Little League

P.O. Box 25 Yreka, CA 96007

and we will process your refund as follows:

- Cancellation before teams are formed (24 hours prior to the first try-outs)— registration fee will be refunded in the full amount paid*. (Refund will not include on-line registration fee, late fees or try out fees and will reflect any sibling discounts or early bird discounts that you received)
- Cancellation after teams are formed or within 24 hours prior to the first try-outs – registration fee will be refunded in the amount paid less a 50% cancellation fee*. (Refund will not include on-line registration fee, late fees or try out fees and will reflect any sibling discounts or early bird discounts that you received)
- Cancellation 2 weeks before opening ceremonies – registrations fee will be refunded in the amount paid less a 75% cancellation fee*. (Refund will not include on-line registration fee, late fees or try out fees and will reflect any sibling discounts or early bird discounts that you received)

- We are unable to issue a refund for cancellations after opening ceremonies for any reason. We do not allow transfers or deferments.

If the current Little League season is cancelled for any reason registrations will be issued in accordance with the Yreka Little League Refund/Cancellation policy listed above.

Reasons for cancellation may include but not be limited to:

- Natural Disaster (including, but not limited to, fire, threat of fire, and flooding);
- Pollution or threat of pollution;
- Season cancelled or delayed by the venue (City of Yreka) for any reason (including bad weather);
- Epidemic or Pandemic;
- Terrorism;
- War (whether declared or undeclared), acts of war, civil disorder or unrest;
- Nuclear reaction, radiation or radioactive contamination;
- Prohibition or regulation by any government.

All refund requests must be submitted by mail** to Yreka Little League in writing using the standard Yreka Little League refund form. Please allow 4-6 weeks for processing. Refund form can be found on our website.

*Refunds will not be issued until all outstanding fees have been paid and fundraiser product and/or money has been turned in. **See address above.

ARTICLE IV: ALL-STAR TEAM SELECTION

4.1 ALL-STAR CONTRACT

All players will sign a letter outlining conditions of participating in All-Stars; either committing if selected or opting out.

All All-Star players will sign the commitment letter.

All All-Star players will pay the registration fee of \$100.

4.2 13 - 16 YEAR OLD ALL-STARS - SENIORS

The All-Star Team will be selected in the following manner. All players of each team in the Senior League will nominate four (4) to six (6) players from their own team for the All-Star Team Selection List. Players will vote by secret ballot and will be overseen by the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All-Star play. Players MAY vote for themselves.

If a majority of the Senior League managers believe a deserving player has been

omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Senior League Managers, Player Agent and him/herself. The Junior League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed will be selected from the eligible player list by the All-Star Team Manager. The All-Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Board will appoint the All-Star manager. If the manager selected is unable to manage the All-Star Team, the Board will appoint an alternate manager (the succession order will continue until a manager is selected). The All-Star Manager will compile a list of preferred coaches; selected from regular season managers and coaches. Manager will then submit, in writing, their selections to the Board for approval. All-Star manager is required to attend the district All-Star meeting.

If a player is lost from the All-Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All-Star nominee from the alternate All-Star list to replace the lost player.

The All-Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All-Star Game.

For all divisions, a player must participate in an official try-out to be eligible for All-Star section.

Any player who has not participated (been an eligible player) in a minimum of 60% of regular season games, can not be considered for All-Star selection.

4.3 12 to 14 YEAR OLD ALL-STARS - JUNIORS

The All-Star Team will be selected in the following manner. All players of each team in the Junior League will nominate four (4) to six (6) players from their own team for the All-Star Team Selection List. Players will vote by secret ballot and will be overseen by the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All-Star play. Players MAY vote for themselves.

If a majority of the Junior League managers believe a deserving player has been

omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Junior League Managers, Player Agent and him/herself. The Junior League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed will be selected from the eligible player list by the All-Star Team Manager. The All-Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Board will appoint the All-Star manager. If the manager selected is unable to manage the All-Star Team, the Board will appoint an alternate manager (the succession order will continue until a manager is selected). The All-Star Manager will compile a list of preferred coaches; selected from regular season managers and coaches. Manager will then submit, in writing, their selections to the Board for approval. All-Star manager is required to attend the district All-Star meeting.

If a player is lost from the All-Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All-Star nominee from the alternate All-Star list to replace the lost player.

The All-Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All-Star Game.

For all divisions, a player must participate in an official try-out to be eligible for All-Star section.

Any player who has not participated (been an eligible player) in a minimum of 60% of regular season games, can not be considered for All-Star selection.

4.4 10 to 12 YEAR OLD ALL-STARS

The All-Star Team will be selected in the following manner. All players of each team in the Major League will nominate four (4) to six (6) 11 and 12 year olds (with the

number being dependent upon the number of 11 and 12 year old players in the major league) from their own team for the All-Star Team Selection List. Players will vote by secret ballot and will be overseen by the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All-Star play. Players MAY vote for themselves.

If a majority of the Major League managers believe a deserving player has been omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Major League Managers, Player Agent and him/herself. The Major League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed will be selected from the eligible player list by the All-Star Team Manager. The All-Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Board will appoint the All-Star manager. If the manager selected is unable to manage the All-Star Team, the Board will appoint an alternate manager (the succession order will continue until a manager is selected). The All-Star Manager will compile a list of preferred coaches; selected from regular season managers and coaches. Manager will then submit, in writing, their selections to the Board for approval. All-Star manager is required to attend the district All-Star meeting.

If a player is lost from the All-Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All-Star nominee from the alternate All-Star list to replace the lost player.

The All-Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All-Star Game.

For all divisions, a player must participate in an official try-out to be eligible for All-Star section.

Any player who has not participated (been an eligible player) in a minimum of 60% of regular season games, can not be considered for All-Star selection.

4.5 9 to 11 YEAR OLD ALL-STARS

The All-Star Team will be selected in the following manner. All players of each team in the Major and Minor League will nominate four (4) to six (6) 11 and 10 year olds (with the number being dependent upon the number of 9 and 10 year old players in the league) from their own team for the All-Star Team. Players will vote by secret ballot and will be overseen by both the President and the Player Agent or other Board Member.

The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All-Star play. Players MAY vote for themselves.

If a majority of the Major League or Minor League managers believe a deserving player has been omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Major League Managers, Minor League Managers, Player Agent and him/herself. The Major League Managers and Minor League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed amount will be selected from the eligible player list by the All-Star Team Manager. The All-Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Board will appoint the All-Star manager. If the manager selected is unable to manage the All-Star Team, the Board will appoint an alternate manager (the succession order will continue until a manager is selected). The All-Star Manager will compile a list of preferred coaches; selected from regular season managers and coaches. Manager will then submit, in writing, their selections to the Board for approval. All-Star manager is required to attend the district All-Star meeting.

If a player is lost from the All-Star Team for some reason, i.e., vacation, injury, discipline or other logical reasons, the Manager shall pick another eligible All-Star nominee to replace the lost player.

The All-Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All-Star Game.

For all divisions, a player must participate in an official try-out to be eligible for All-Star section.

Any player who has not participated (been an eligible player) in a minimum

of 60% of regular season games, can not be considered for All-Star selection.

4.6 8 to 10 YEAR OLD ALL-STARS

The All-Star Team will be selected in the following manner. All players of each team in the Major and Minor League will nominate four (4) to six (6) 9 and 10 year olds (with the number being dependent upon the number of 9 and 10 year old players in the league) from their own team for the All-Star Team. Players will vote by secret ballot and will be overseen by both the President and the Player Agent or other Board Member. The President and Player Agent will tabulate the votes from all teams, create a selection list of all players receiving votes from at least 25% of their respective teammates and verify that all nominated players are eligible for All-Star play. Players MAY vote for themselves.

If a majority of the Major League or Minor League managers believe a deserving player has been omitted from the selection list, they may petition the Board to add the player to the list.

The President shall call a meeting of the Major League Managers, Minor League Managers, Player Agent and him/herself. The Major League Managers and Minor League Managers will select the first ten (10) players by secret ballot. Managers may vote for players from their own team. The final players up to the maximum allowed amount will be selected from the eligible player list by the All-Star Team Manager. The All-Star Team Manager will report his/her selections to the President and Player Agent prior to the conclusion of the called meeting.

The Board will appoint the All-Star manager. If the manager selected is unable to manage the All-Star Team, the Board will appoint an alternate manager (the succession order will continue until a manager is selected). The All-Star Manager will compile a list of preferred coaches; selected from regular season managers and coaches. Manager will then submit, in writing, their selections to the Board for approval. All-Star manager is required to attend the district All-Star meeting.

If a player is lost from the All-Star Team for some reason, i.e., vacation, injury,

discipline or other logical reasons, the Manager shall pick another eligible All-Star nominee to replace the lost player.

The All-Star Team Manager will take the responsibility of talking to the parents, explaining to them the rules and responsibilities of the All-Star Game.

For all divisions, a player must participate in an official try-out to be eligible for All-Star section.

Any player who has not participated (been an eligible player) in a minimum of 60% of regular season games, can not be considered for All-Star selection.

Article V: LOCAL LEAGUE RULES:

5.1 GENERAL

1. The Local League shall be composed of the following:

League Ages

| | | |
|----------|--|------------|
| Senior | 13 - 16 years olds | |
| Juniors | 12 - 14 year olds | |
| Major | 9 - 12 year olds | |
| Minor | 7 - 12 year olds (7 year olds must have completed 1 year in Farm, 12 year olds | subject to |
| | district approval) | |
| Farm | 6 - 9 year olds (6 year olds must have completed 1 year in Tee Ball, 9 years old | subject to |
| | board approval) | |
| Tee Ball | 4 - 7 year olds | |

2. No Tee-Ball or Farm team will engage in more than three (3) activities per week (ex: 1 game, and 2 practices or 2 games, and 1 practice).
3. No Major or Minor team will engage in more than four (4) activities per week (ex: 2 games, and 2 practices or 1 game, and 3 practices). No limit to Juniors and Seniors activities per week.

4. An activity is defined as an organized team practice or game.
5. Minor, Major, Juniors and Senior League Managers will not use a “WIN AT ALL COST” philosophy.
6. No harassment of players by members of the other team or by the coaches or managers of the other team will be tolerated.
7. Extra innings will be allowed for tie games.
8. Players, Managers and Coaches ONLY in the dugouts.
9. All equipment and uniforms must be turned into the league on the last day of the season or at a time specified by the Equipment Manager. Managers will be held responsible for the return of all equipment and uniforms, if any equipment and/or uniforms (Junior/Major/Minor league jerseys and pants, Farm/T-Ball pants) is missing, the Manager will be held liable and may be subject to suspension, removal or otherwise sanctioned for the next season, subject to Board approval or concurrence by a majority vote of the Board of Directors.
10. Complaints concerning umpires, coaches and/or parents will be brought to the league
President and complaints concerning players will be brought to the Player Agent. All complaints shall be in writing. All complaints should be kept anonymous, and shall be processed in accordance with the adopted complaint procedure specified in Article VII of these YLL By-Laws.
11. Rainouts: Any game that has been rained out will be made up at the first opening on the schedule pursuant to the scheduling by the Player Agent. Unless the game has met the minimum required innings (4) to be considered a completed game.
12. Each player shall play according to Little League, Inc. minimum play rule (except for disciplinary action reasons).
13. Senior, Junior and Major League rosters will maintain a minimum of 12 players and a maximum of 15 players. Senior, Junior, Major and Minor teams shall have the same number of players per team in its division. Tee-Ball and Farm will attempt to maintain a balanced number of players, there will be no minimum or maximum established for Minors, Farm or T-ball. (Reg. III – The Teams (a))
14. If a ball, while in play, exits the field of play through the open walkway in centerfield, it shall be called a dead ball by the umpire and if the ball was hit

through the opening prior to a fielder touching the ball, it shall be ruled as an infield double, with all base runners advancing appropriately per Little League's Official Playing Rules.

15. On the upper Ringe Field, any ball hit into left or right field and striking one of the power lines traversing said fields, the umpire shall first determine if the ball was fair or foul when striking the power line. If the ball is determined by the umpire to be fair, it shall be declared a home run by the umpire. If the ball is determined to have been in foul territory when striking the power line, the ball shall be immediately declared a foul ball by the umpire.
16. The areas between the dugout and the 'next batter' protective fence, shall be marked as a dead ball area and the umpire shall declare dead ball if at any time during play a throw or miscue results in the ball ending in or passing through one of these areas.
17. Fields will be properly prepared prior to each league game. Preparation of fields will include chalking of foul lines, coach's boxes, dead ball areas, batter's boxes; correct insertion of all bases and pitching rubber, if necessary. The Home Team is responsible for field preparation.
18. Recognition of home runs hit by players in league games will be as follows; they will receive the original ball hit and a 'Home Run' pin for their initial home run for the season; they will receive only a 'Home Run' pin for any home runs hit after the first for the remainder of the season. Home runs qualifying for original ball hit and 'Home Run' pins shall be defined as follows; OUT OF THE PARK HOME RUN: a) A ball struck by the batter that travels in the air beyond the outer boundaries of the playing field and within fair territory between the first base and third base fair play lines before initial contact with the ground, b) A ball touched by a defensive player or his or her attire that proceeds beyond the aforementioned boundaries before initial contact with the ground shall be an "out of the park home run". c) A ball that comes in contact with an outfield fence and passes beyond the boundaries stated in 3(a) before initial contact with the ground shall be an "out of the park home run". The ruling official on the field of play shall make this determination and the home run shall be recorded in the official scorebook.
19. Participation awards (as determined annually by the Board) will be awarded to all players at the conclusion of the regular season. YLL will hold closing ceremonies for all levels of play. All-Star pins will be awarded to the All-Star players at the conclusion of their participation in the All-Star tournaments.

20. All managers must submit for review and approval by the Player Agent all coaches and alternate coaches before they will be allowed to participate in a game. Each coach and alternate coach shall submit the Little League Volunteer Application Form and the Manager Application Form prior to receiving approval by the Player Agent.
21. No manager, coach, or alternate coach shall use any tobacco, alcohol, illegal substance or controlled drug that impairs their judgment immediately before, during, or immediately after any Little League practice, game, or event while they are acting as an official of Yreka Little League.
22. The possession and/or use of firearms, tobacco products, cigarettes (including e-cigarettes and vapors), controlled substances, and alcoholic beverages in any form is prohibited on the playing field, benches, or dugouts. Alcohol is prohibited at the game site. (Reg. XIV(e) - Field Decorum)
23. After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat. This will pertain to all divisions. (Rule 6.02(c) – The Batter)
24. Stealing and relaying of signs to alert a batter of pitch selection and/or location is unsportsmanlike behavior. If, in the judgement of the umpire, this behavior is occurring, both player and the manager shall be ejected from the game. (Rule 9.01(d) NOTE – The Umpire)
25. Each Senior, Junior, Major and Minor Division Team shall keep a weekly attendance log of each practice and game listing player attendance and shall submit the log to the Player Agent.
26. All fundraising opportunities are to be directed through the appointed Sponsorship Fundraising Manager and/or President.
27. All team Managers and Coaches shall be appointed annually by the Board of Directors for the duration of the season appointed, including post-season play.

If a player misses seven (7) consecutive days of participation and it is due to illness or injury, a physician or other accredited medical provider must give written permission for return to full baseball, all other reasons for seven (7) consecutive absences of participation could result in removal from the team for the season subject to local league board approval.

In the event that it is determined by the Board that the weekly attendance

roster has been falsified, the Board, at its discretion, may assess penalties including forfeiting games which occurred during the falsified time period.

The intent of this provision is to ensure that all teams are equally balanced and play with the same size roster and with the same minimum playing time rotated amongst the entire team. This provision will also ensure that should a player consistently miss games and/or practices, the Player Agent and the League President are informed of the situation and determine whether the player can continue or be removed from the roster.

5.2 TEE-BALL

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at Ringe Field in Yreka.
2. The Local League has determined that there shall not be any strikeouts in Tee-Ball.
3. Infielders shall remain off the infield grass until the ball is hit.
4. When all players on the roster have batted one time in the half inning. (Rule 5.07 Tee Ball)
5. It is recommended that base runners take only one base on infield plays and balls hit to the outfield runners may advance more than one base. This is to limit the running around the bases with no direction from the base coach. (The following rules do apply; Rule 7.05 and 7.13)
6. No game shall consist of more than three (4) innings or last longer than 60 minutes. Whichever comes first shall constitute the end of the game. (Rule 4.10 (f) Tee Ball).
7. The 6 to 8 foot rule will be used. Prior to the start of all league games, the home team will draw a semi-circle, chalk line between the foul lines a distance of 6 to 8 feet from the back point of home plate. If any player strikes the ball from the tee and it does not travel past this line, it shall be considered a foul ball.

8. No score will be kept.

5.3 FARM LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at Ringe Field in Yreka.
2. The Local League had determined that there shall be only swinging strikes in Farm League.
3. A pitching machine will be used for all league games, with the exception of both coaches agreeing, at the time of the game, to utilize coach pitch
4. No stealing of bases is permitted.
5. No walks permitted.
6. All team members will bat per inning. Each player will remain at bat until five (5) pitches have been taken, three (3) swinging strikes have been recorded, or the ball is hit.
7. No game shall consist of more than six (6) innings or last longer than 90 minutes. Whichever comes first shall constitute the end of the game.
8. There will be no 6-8 foot line rule (See Tee Ball rules above for definition).
9. Infielders shall remain off the infield grass until the ball is hit.
10. No score will be kept.
11. All players shall play each infield position for at least one complete game from start to finish of that game. (ex: game one at 1st base, game two in the outfield, game three at shortstop, game four in outfield, etc.) Players shall not play consecutive games in the outfield.

5.4 MINOR LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at the Ringe Field in Yreka.
2. The 10 run rule will be in effect. (Rule 4.10 (e)).
3. All minor league games will be limited to 1 hours and 45 minutes. If a game reaches the time limit during an inning, the inning must be completed prior to the game being stopped. If at the end of the time limit the game is a regulation game the results will be final and count in the league standings. If at the end of the time limit the game is not a regulation game, it will be continued at the first available time. (Reg. VII (h))

Game start times will be 5:30pm with no inning beginning after 7:05pm, with a hard stop at 7:15pm. Once an inning has started it has to be completed. (Exceptions to completing an inning once it starts: visiting team has had their at bat and the home team is ahead or the home team is ahead by more than five runs. Both cases the visiting team does not have a chance to score more runs than the home team, thus the hard stop at 7:15 is applied.)

4. In any event, no inning shall start after 10:00 p.m. prevailing time. (Reg. X (a) – Night Games)
5. At the end of the regular season, the League Champion (with the best standing) will proceed to the Tournament of Champions to determine the Minor League District Champion. If more than one team has the same overall record, the contenders for the Tournament of Champions will be determined by tiebreakers. The first tiebreaker will be head-to-head competition. The second will be total runs allowed in head-to-head competition. The third will be total runs allowed in league play. If there still remains a tie, there will be a one (1) game playoff.
6. There shall not be a time limit for the completion of a championship game.
7. All pitchers must pitch from the 46-foot pitching rubber. Only 11 year olds who participated in tryouts and were not initially selected for the Major League may pitch and they may only pitch three (3) innings per game and six (6) innings per week. Furthermore, no team shall pitch 11 year old players more than a combined total of (3) innings per game or (6) innings in a week, all other innings must be pitched by players 10 years old or younger.

8. Team managers may NOT play ten (10) players in the field. If a team cannot field nine (9) players at the start of play, this shall not be grounds for forfeiture (Rule 4.16 - Starting & Ending the Game; 2017)
9. Managers/coaches will not be allowed to warm-up a pitcher. Any player warming up a pitcher shall be properly equipped, on the field and/or in the bullpen.
10. The five run rule shall apply to all innings consistent with Little League rules.
11. A pitcher, when warming up at the beginning of an inning, shall be permitted to pitch eight (8) preparatory pitches. Such preparatory pitches shall not consume more than one (1) minute of time.
(RULE 8.03)

5.5 MAJOR LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at the Ringe Field in Yreka.
2. There will be no time limit on games. (Reg. VII Schedules (h)). In any event, no inning shall start after 10:00 p.m. prevailing time. (Reg. X – Night Games (a)).
3. The 10 run rule will be in effect. (Rule 4.10 (e)).
4. At the end of the regular season, the League Champion (with the best standing) will proceed to the Tournament of Champions to determine the Major League District Champion. If more than one team has the same overall record, the contenders for the Tournament of Champions will be determined by tiebreakers. The first tiebreaker will be head-to-head competition. The second will be total runs allowed in head-to-head competition. The third will be total runs allowed in league play. If there still remains a tie, there will be a one (1) game playoff.
5. The removal of a pitcher from a game for hitting a batter(s) with a pitched ball(s) shall be consistent with the Little League Rule 8.02(c) when in the judgment of the Umpire that it was an intentional act.

6. Managers/coaches will not be allowed to warm-up a pitcher. Any player warming up a pitcher shall be properly equipped, on the field and/or in the bullpen.
7. A pitcher, when warming at the beginning of an inning, shall be permitted to pitch eight (8) preparatory pitches. Such preparatory pitches shall not consume more than one (1) minute of time. (RULE 8.03)
8. The five run rule does not apply to the Major League Division and up. (RULE 2.00 – INNING)

5.6 JUNIOR LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at the Hibbard Field in Yreka, YHS JV Field in Yreka, Diggle Field in Montague and/or Walker Field in Fort Jones.
2. No inning shall start after 10:30 p.m. prevailing time. (Reg. X – Night Games (a)).
3. Admission charge is permitted. (Reg. XI – Admission to Games)
4. Doubleheaders are permitted. (Reg. VII – Schedules)
5. Shoes with metal spikes or cleats are permitted. (Rule 1.00(h))

5.7 SENIOR LEAGUE

The Local League will adhere to all Little League Rules and Regulations with the following additions:

1. Regular season games and tournament games will be played at the Hibbard Field in Yreka, YHS JV Field in Yreka, Diggle Field in Montague and/or Walker Field in Fort Jones.
2. No inning shall start after 10:30 p.m. prevailing time. (Reg. X – Night Games (a)).
3. Admission charge is permitted. (Reg. XI – Admission to Games)
4. Doubleheaders are permitted. (Reg. VII – Schedules)
5. Shoes with metal spikes or cleats are permitted. (Rule 1.00(h))

ARTICLE VI: PLAYER SELECTION AND TRANSACTIONS

6.1 DRAFT

1. Senior, Junior, Major and Minor teams are re-drafted each year, regardless of expansion. All Players at these levels must try out to be eligible for draft, if a player does not try out then the player will be randomly placed on a team in their appropriate division subject to local league board approval.
2. Draft will be conducted by the PLAN B - REDRAFT. (Regulations - Operating Policies, Local League Draft Methods – Methods for Existing Leagues).
3. Each manager has two (2) minutes, from the time the previous team has made their selection, to draft their player.
4. Trading: Following the draft, managers may, if they desire, trade players until 14 days after the first scheduled game. All trades shall be made through and with the approval of the player agent, must be for justifiable reasons and be approved by the local board. (Reg. - Operating Policies, Trading)
5. Only the manager and **eligible** one coach per team will be allowed in the draft.
6. Senior League Managers must notify the Player Agent when a player is needed from the Junior League. The Player Agent will provide a list of eligible players to the Senior League Manager. The Player Agent will notify the Junior League player, Manager and parents after selection has been made. The Player Agent will notify the Junior League Managers if a player is drafted. The

drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.

7. Junior League Managers must notify the Player Agent when a player is needed from the Major League. The Player Agent will provide a list of eligible players to the Junior League Manager. The Player Agent will notify the Major League player, Manager and parents after selection has been made. The Player Agent will notify the Major League Managers if a player is drafted. The drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.
8. Major League Managers must notify the Player Agent when a player is needed from the Minor League. The Player Agent will provide a list of eligible players to the Major League Manager. The Player Agent will notify the Minor League player, Manager and parents after selection has been made. The Player Agent will notify the Minor League Managers if a player is drafted. The drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.
9. Minor League Managers must notify the Player Agent when a player is needed from the Farm League. The Player Agent will provide a list of eligible players to the Minor League Manager. The Player Agent will notify the Farm League player, Manager and parents after selection has been made. The Player Agent will notify the Farm League Managers if a player is drafted. The drafted player reports to the new team as soon as possible. The Player Agent will arbitrate any disputes arising from draft dates.
10. The YLL has adopted the Little League option of prohibiting the replacement of players during the last two (2) weeks of the regular season. If a player refuses the draft or will not play for the team for which he was selected, the Player agent and/or Board shall make an objective determination if the reasons for refusal are valid. If the determination reveals a valid reason for the refusal, the player shall return to his/her original team with no repercussions. If, however, the reasons for refusal are determined to not be valid, he/she will have the following options per the Little League Rules.
 1. Returning to the prior League and placement on the team from which the player is eventually selected for the remainder of the season and becoming eligible for the draft the following season, OR
 2. Not playing for the remainder of the season and becoming eligible for the draft the following season.

6.2 OPTIONS ON SONS, DAUGHTERS AND SIBLINGS

An option is an agreement between a manager and the Player Agent covering a special condition. All options must be in writing (except No. 1) and be submitted to the Player Agent at least 48 hours prior to the draft.

Under Plan B – REDRAFT METHOD, because there are no players returning to a particular team, and because coaches cannot be named until draft is completed, with the exception of eligible coaches, having coached with the same team and same manager for at least one year prior (majors and above) Options 2 and 4 (see “Options On Sons, Daughters And Siblings”) do NOT apply when using this draft method. The options are as follows:

1. Brothers/Sisters (step included) in the Draft: When there are two or more siblings in the draft, and the first brother or sister is drafted by a manager, that manager automatically has an option to draft the other brother or sister on the next turn. If the manager does not exercise the option, the second sibling is then available to be drafted by any team.
2. Brothers/Sisters of Players Currently on a Team: If desired, a manager shall submit an option in writing on a draftee if the player candidate's brother or sister is a member of that manager's team. If such an option is submitted, the manager MUST draft the sibling within the first three draft selections.
3. Sons/Daughters of Managers: If a manager has sons and/or daughters eligible under Regulation II for the draft, and wishes to draft them, he/she must submit the option in writing. If so stated, the parent/manager is required to exercise the option at or before the close of the specific draft round, depending on the League Age of sons and/or daughters. Parent/manager option takes priority over any other option.

NOTE: These provisions also apply for managers having eligible brothers or sisters in the draft.

4. Sons/Daughters of Coaches: A returning coach, through the manager, may exercise an option in writing to the Player Agent provided:
 - (A) The coach has served as a manager or coach in Little League (at any level) over the past two years AND,
 - (B) The coach is returning to the same Major League team as last year.

IMPORTANT: In order for a manager to exercise this option, the coach must qualify under BOTH conditions above. (Regulations - Operating Policies; Options on Sons, Daughters and Siblings.)

5. Draft Rounds: If an option is submitted in writing for the son and/or daughter of a manager or coach, such candidate must be drafted in or before the following round:

| Draft Round | Majors/Minors | Juniors | Seniors |
|-------------|---------------|---------|---------|
| 5 | 9-10 | 12 | 12 |
| 4 | 11 | 13 | 13 |
| 3 | 12 | 14 | 14 |

With respect to multiple children, the lost draft round will be consistent with age.

In the event that the manager and/or coach has more than one son and/or daughter of the same Little League Age (for example a child born in May has a sibling born in April the following year would both be the same Little League Age, or twins, triplets, etc.) the first option candidate is required to be selected pursuant to Option 5 and the selection of the remaining siblings are governed by Option 1.

ARTICLE VII: DISCIPLINARY PROCEDURES

7.1 Disciplinary Action

Disciplinary action may be commenced against any person involved in the YLL program, including, but not limited to, YLL Officers, directors, umpires, managers, coaches, parents, players and those desiring to attend games and/or functions. Activities that may be subject to disciplinary action shall include any violations of the guidelines in the Little League Operating Policies, Official Regulations and Playing Rules, these By- Laws and/or the YLL Constitution. Any activity or conduct, which is determined to be detrimental to the YLL, and/or Little League Baseball by any individual, who is involved in the YLL, may also be subject to disciplinary actions.

7.2 Executive Committee

The YLL may establish an Executive Committee for the purpose of investigating and determining the merit of allegations which may require disciplinary actions. Upon finding merit in the allegations, the Executive Committee will turn the matter over to the Board with its recommendations for disciplinary action.

7.3 Filing a Complaint or Charge

To initiate an investigation by the Executive Committee, a written complaint shall be completed, stating the grounds that the complaint is based on. The complaint shall contain all information so that proper investigation can be made. It shall be signed by

the complainant and shall be delivered to or mail to the league President or Vice President within seven (7) calendar days following the occurrence of the violation. Any board member may initiate an investigation of wrongdoings at any time.

The complainant name shall be held in confidence.

7.4 Notification of Charges

Normally within three (3) days of a complaint alleging the need for disciplinary action, and after the Executive Committee has found merit in the allegations, the President or presiding officer shall give written notice to the alleged violator stating the substance of the charge in concise terms and requesting that the alleged violator appear at a hearing to be held no sooner than three (3) days, and not later than ten (10) days from the date of notice. The notice shall contain a statement that failure to appear at the hearing shall constitute default and an admission of the conduct alleged in the complaint. The notice shall also state that such default shall allow the YLL Board to discipline the alleged violator as it deems appropriate including suspension or removal from the YLL program. In no event shall any member of the hearing have any direct involvement with the alleged violation.

7.5 Decision of the Board

At the conclusion of the fact-finding hearing, the Board shall adjourn for deliberation. The Board must be represented by a valid quorum as stated in the YLL constitution. If a two-thirds (2/3) majority of the Board finds that adequate grounds exist for disciplinary action, then the President or presiding officer shall issue a written decision setting forth the rule, regulation, or policy violated, and the sanction ordered as a result of the violation. Sanctions may include, but not limited to, reprimand or censure, dismissal or suspension from any further involvement in YLL activities.

7.6 Emergency Disciplinary Action

Under emergency circumstances, when immediate action must be taken to protect the welfare of any individual involved in any YLL program, the President or any person specifically designated by the President may suspend an individual from further participation in YLL activities. Following emergency suspension, a complaint shall be made and a hearing shall take place.

Revised and Approved on :Tuesday March 2nd, 2021

Signed: _____

Date: _____

Ron Ladd,
President Yreka Little League